

3. The CTSA supervisor to apply a first level of QA on the completed PSIA Scoring Tool and collate and return the completed documents to NaCTSO by **30th June 2014** at the latest.
4. P&P leads to support and take an active part in facilitating the process and subsequent QA.

Completion of PSIA Scoring Tool.

As explained at the launch, no single set of measures can be expected to fit perfectly across a wide range of site / venue types without becoming overly complicated or unworkable. The Scoring Tool lays out a broad set of Protective Security Improvement Activities “mapped” against a set of agreed attack types.

It is appreciated that appropriate measures are dictated by the type of site being dealt with and that each site has its own nuances and particular requirements, hence the “broad” nature of the measures.

Issues of proportionality, acceptability and achievability amongst others will dictate levels of protective security.

“Something is better than nothing”

Some sites may not have been engaged with for some time; some may not have been engaged with at all. In these cases please make all reasonable effort to provide as accurate an assessment as possible remembering that for this initial assessment scoring should be **realistic** and **no assumptions** should be made.

If the nature or level of a Protective Security Activity is NOT KNOWN and cannot reasonably be ascertained for a certain measure then it **should not be scored**.

To assist in completion and engender a consistent application of the process please refer to the notes of guidance supplied in the accompanying document **“CP Protective Security Improvement Activity Guidance”**

IMPORTANT

Returns & Naming Protocol

It is important that the returns are dealt with in the following manner to assist the large amount of data extraction and administration across a large number of sites;

1. A **separate PSIA Scoring Tool** workbook is to be completed for each of the T1 & T2A sites.
2. Once completed the **PSIA Scoring Tool** workbook is to